

Family Game Project Milestone 4

Prototype of Family Game

[The prototype of your Family Game should be completed and ready to test by this date. Your prototype should include everything needed to play your game, including the the Rule Book.]

Testing Design

[Include how you will assess the satisfaction of players who play your game. This will include your testing design (observational, survey, or experimentation) and include the reason behind your decision along with the advantages and weaknesses of the design method. Include how you might determine an analysis of results based on your chosen testing design and how you might implement possible feedback]